

M I C R O T U N E

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What is a Tuner anyway?

“Tuners” vs. “tuners”



“Tuner”

- Consumer device
- Radio frequency in
- Multimedia out to display



“tuner”

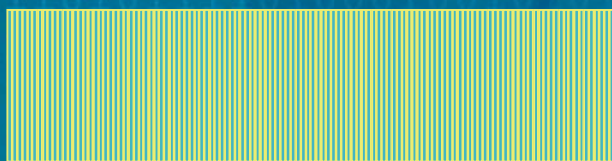
- Component in a consumer device
- RF in
- *Intermediate frequency* out to demodulator

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Why do we need “tuners” anyway? Isn't everything going digital?

← 860 MHz →



Sampling rate needed: ~2 Gbps
>12 bits
2 watts power dissipation

Analog-to-Digital
Converter (?)

Demodulator

MPEG
Decoder

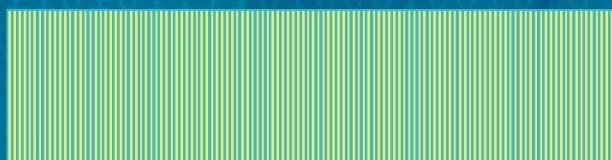
...

Processing all the input channels digitally would require a
very powerful (and expensive) Analog-to-Digital converter



Why do we need “tuners” anyway? Isn't everything going digital?

← 860 MHz →



Sampling rate needed: 2 Gbps
~10 bits
1.5 watts power dissipation

Filter

One channel
between 54 and 860 MHz

Analog-to-Digital
Converter (?)

Demodulator

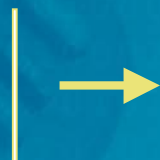
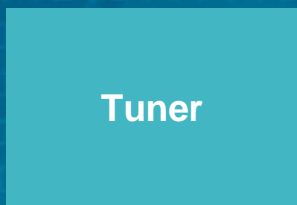
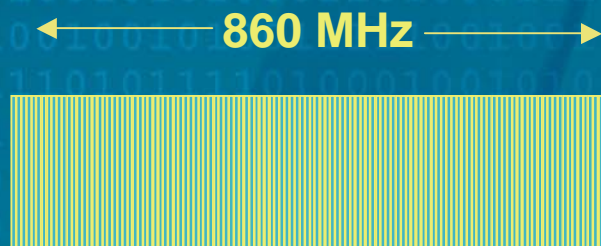
MPEG
Decoder

Filtering a single RF channel would reduce bits required,
but not sampling rate



Why do we need “tuners” anyway?

RF tuners greatly simplify A/D converter requirements



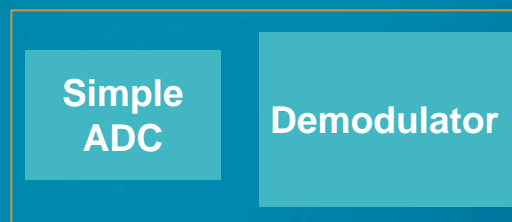
One channel

At “Intermediate Frequency”
(typically 36-44 MHz)

Sampling rate needed: 25 Msps

~10 bits

<0.1 watts

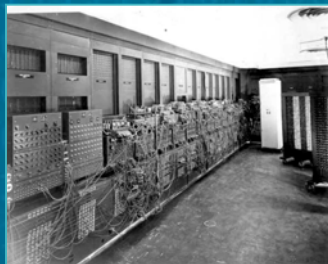


Tuners greatly simplify the analog-to-digital conversion in receivers making it practical to integrate A/D converter in demodulator/decoder

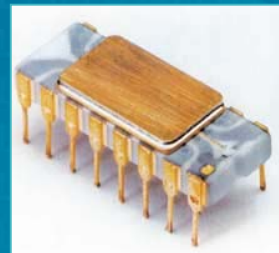


Tuner IC's are here!

Why did it take so long?



**1946: First digital computer
(ENIAC)**
17,468 vacuum tubes



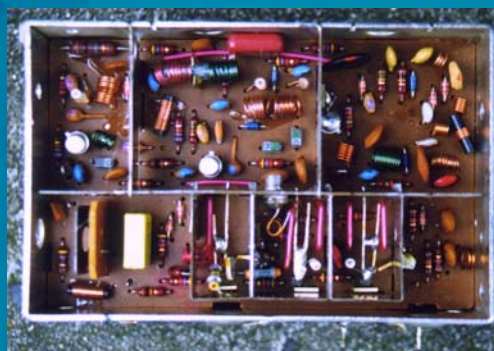
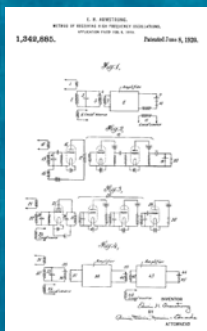
**1971: First IC computer
(Intel 4004)**
2,300 transistors



2004:
320 million transistors

1900		1920		1940		1960		1980		2000	
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**1919: Armstrong patent
Basic dual-conversion
tuner architecture**



**Discrete component
Tuner modules**



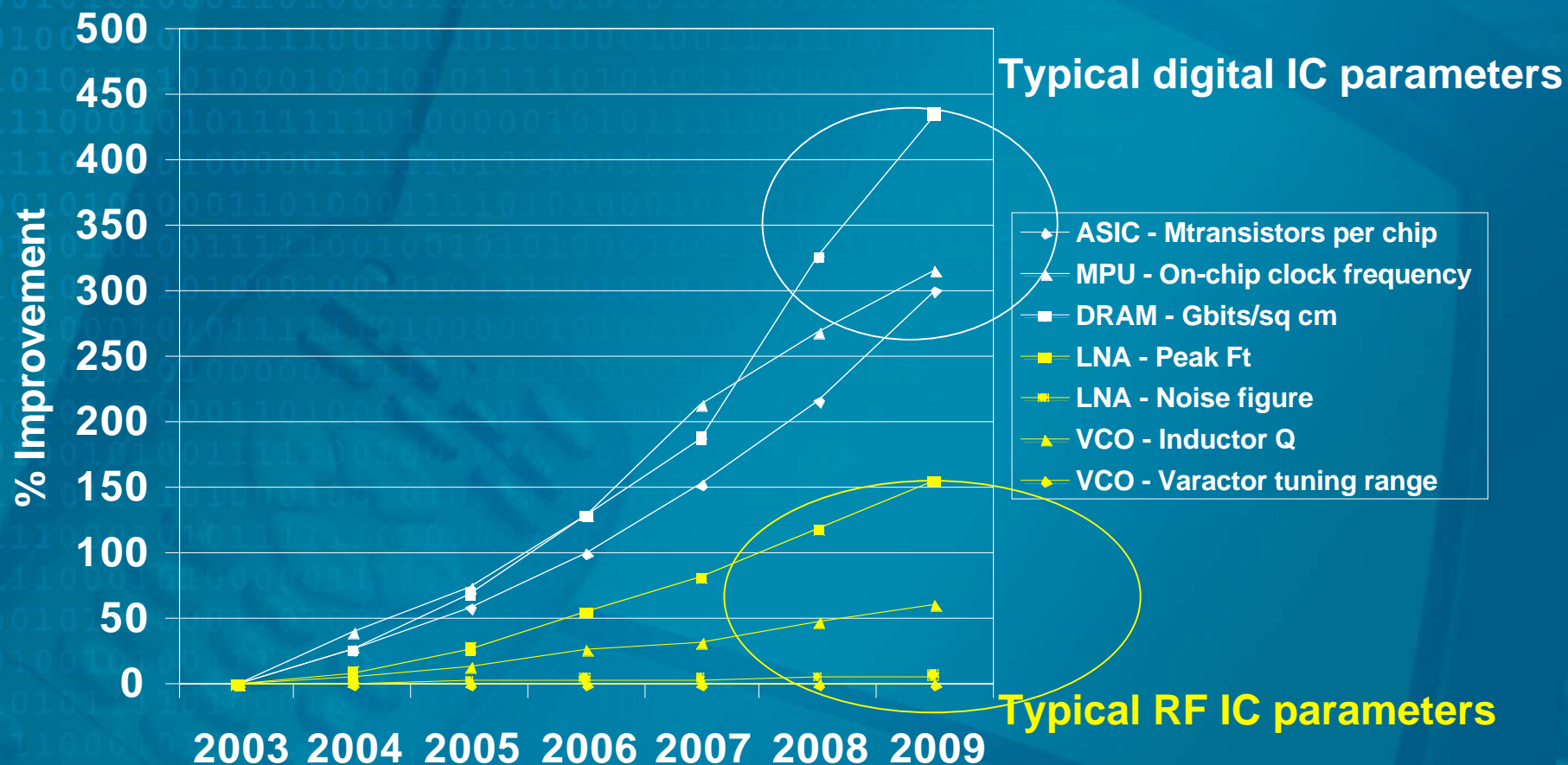
1998: First practical IC tuner

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Typical Technology Projections

Analog/RF technology typically defies Moore's Law



Source: 2004 International Technology Roadmap for Semiconductors

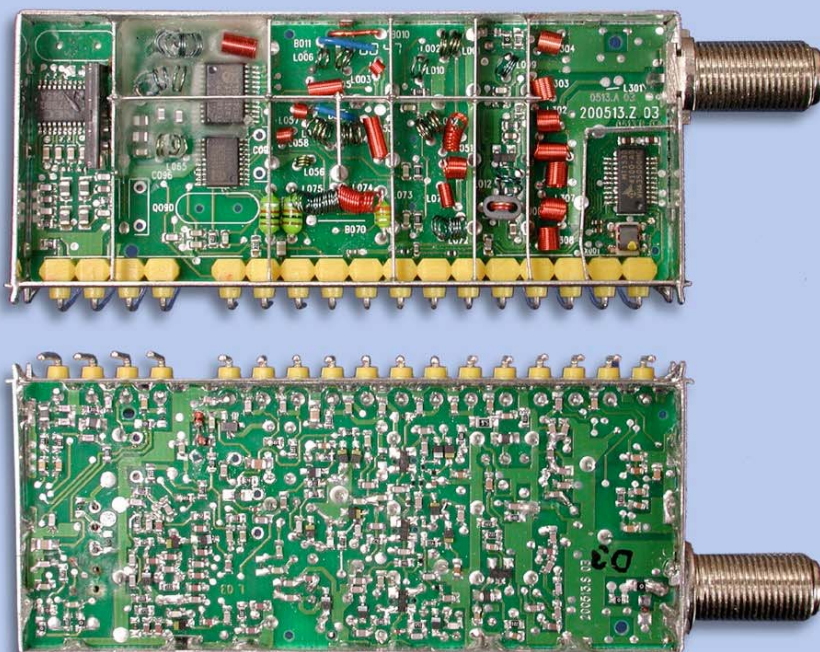
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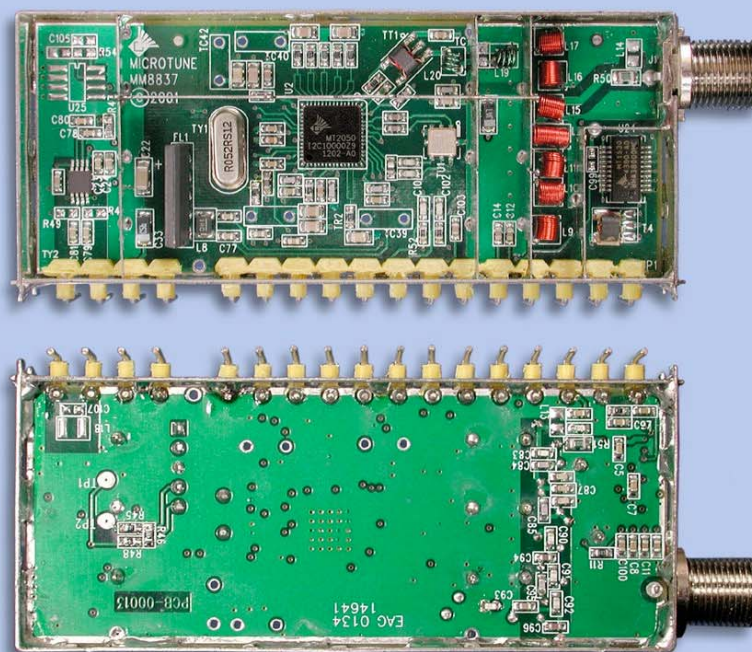
IC Tuners offer a higher degree of integration

Example – Simplified module design

**Discrete
module**



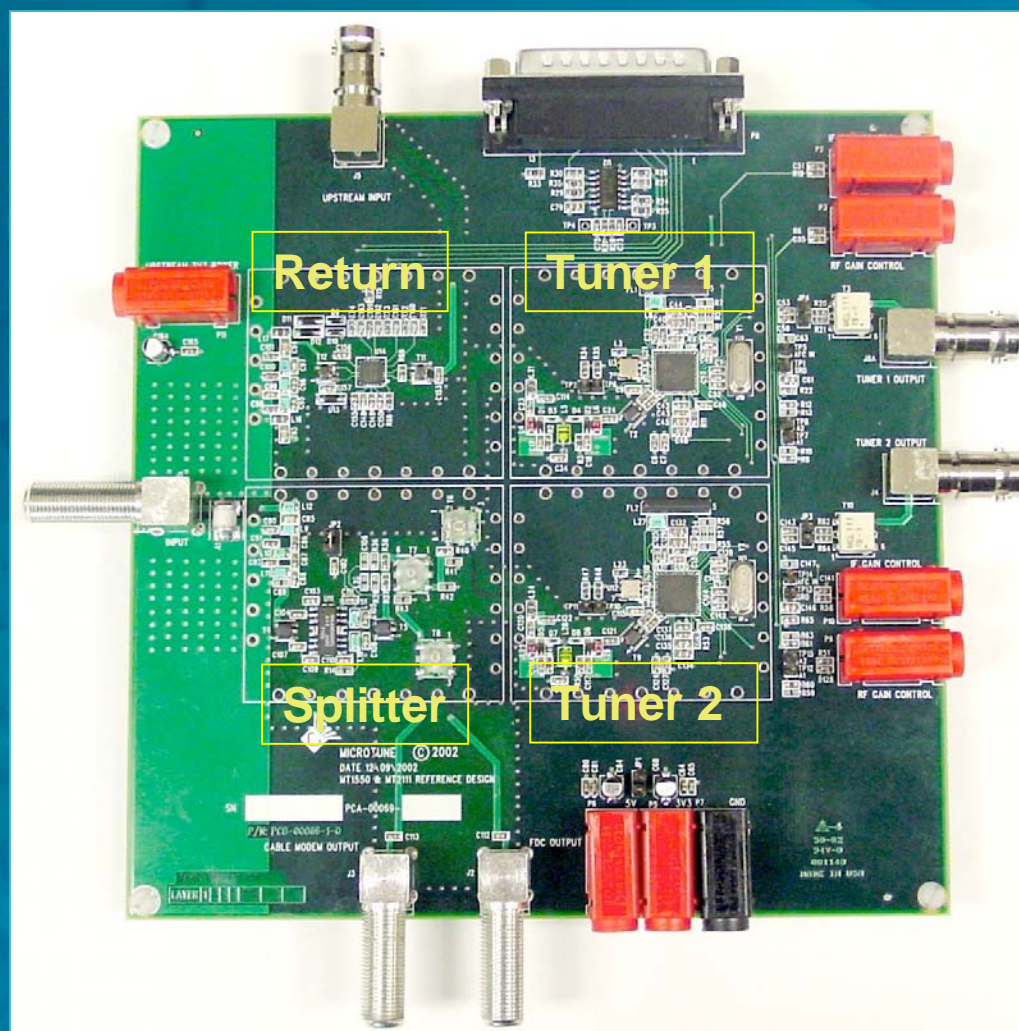
**Tuner IC-based
module**



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... and enable multi-tuner on-board designs
Bi-directional dual-tuner design in 10 x 10 cm footprint



RF Input

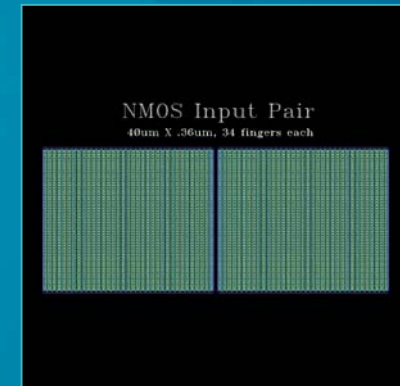
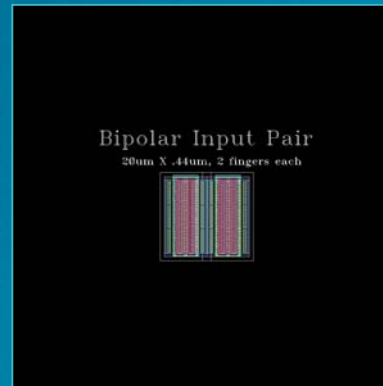
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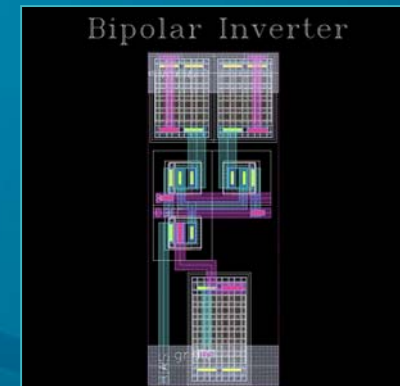
Combining RF and digital blocks might not make sense

Digital and RF IC's don't normally scale the same way

**RF example:
LNA's are usually bigger
in digital processes**



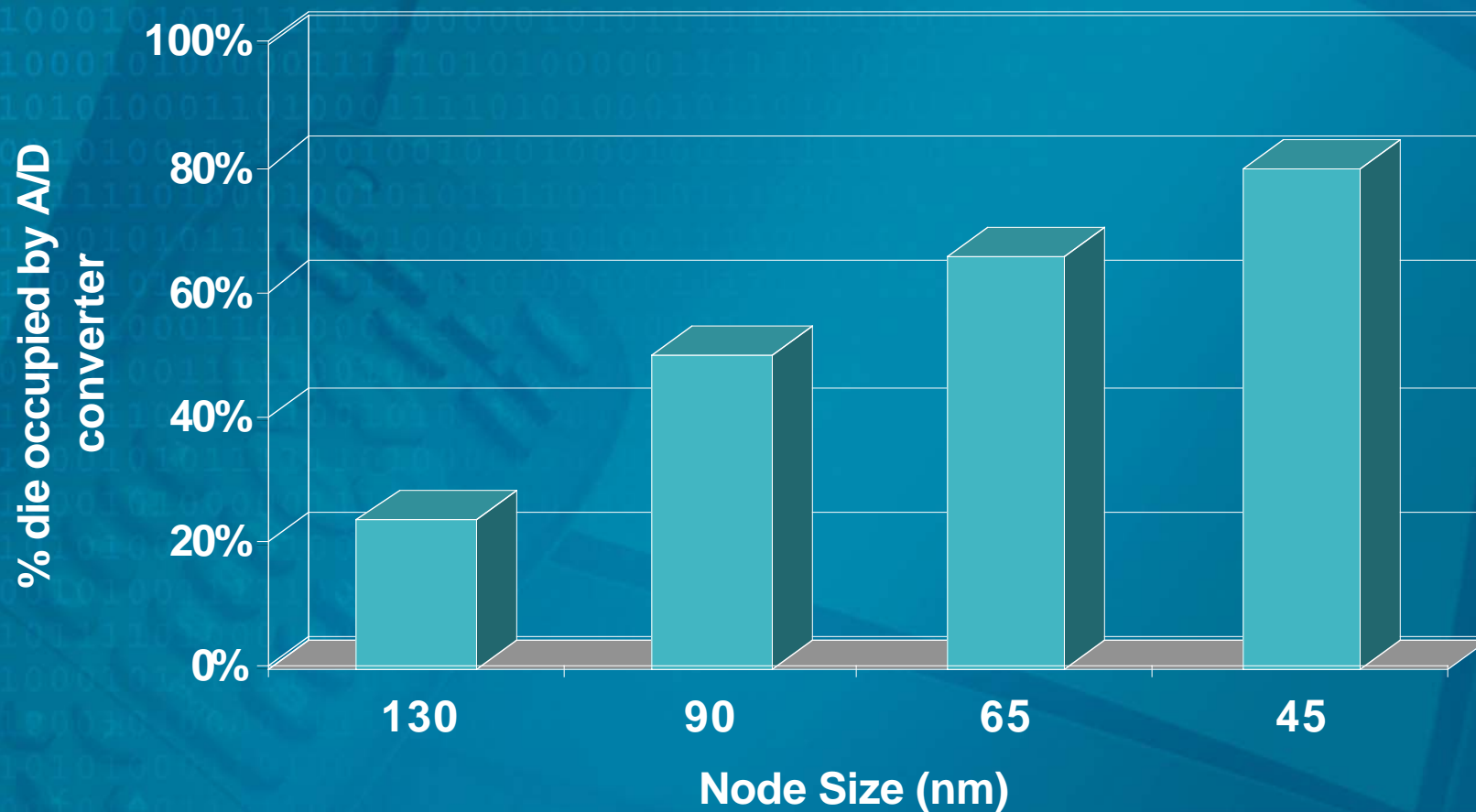
**Digital example:
While logic components
are usually bigger
in RF processes**





Demodulator IC's could end up mostly analog!

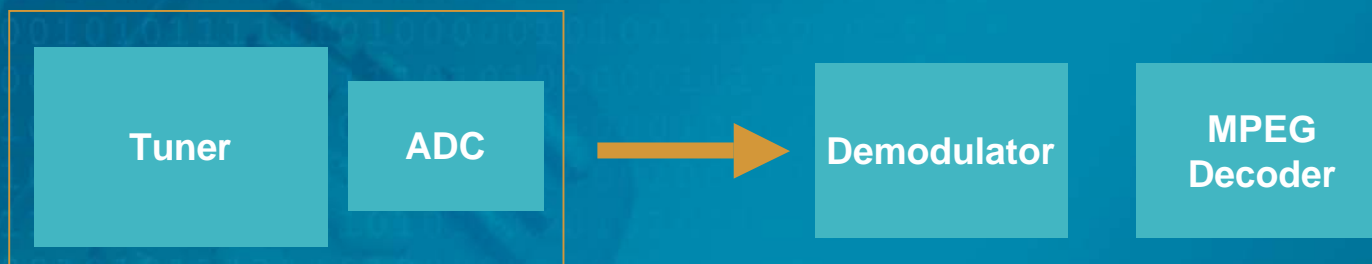
Example: A/D converter as % of die in QAM demodulator





Digital Tuner Concept

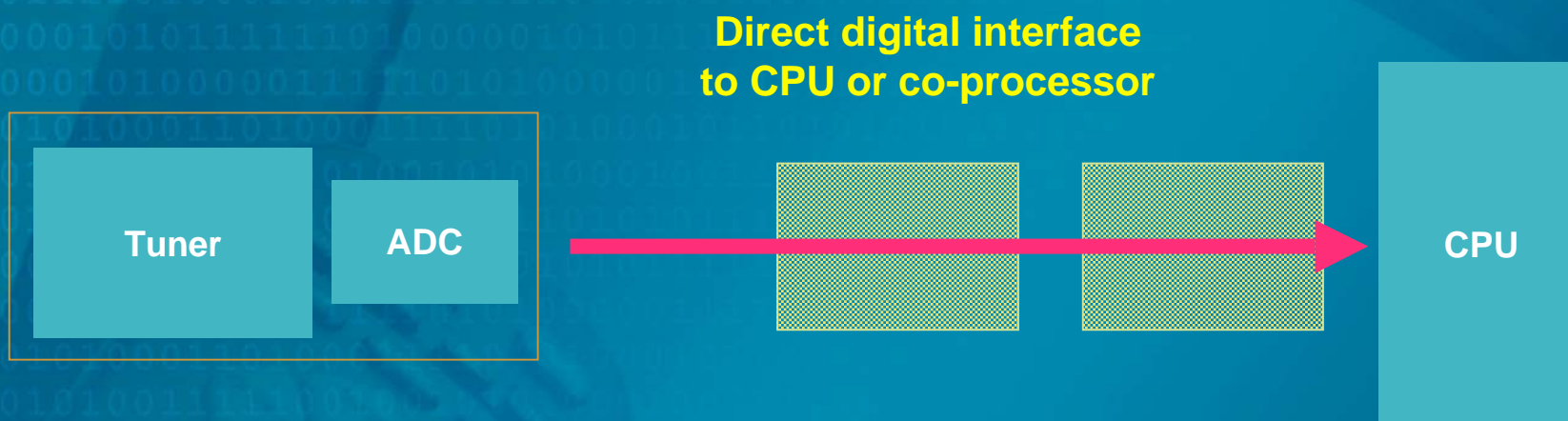
Direct digital interface to demodulator





Digital Tuner Concept

... or soft demodulator/decoding in some PC apps





Terrestrial/Cable Receiver Convergence

Tuner solution is challenging

Off-air
channels

Small number of
channels

Large dynamic
range

Large adjacent
channel interferers

Low signal levels

Cable
channels

Large number of
channels (up to 133)

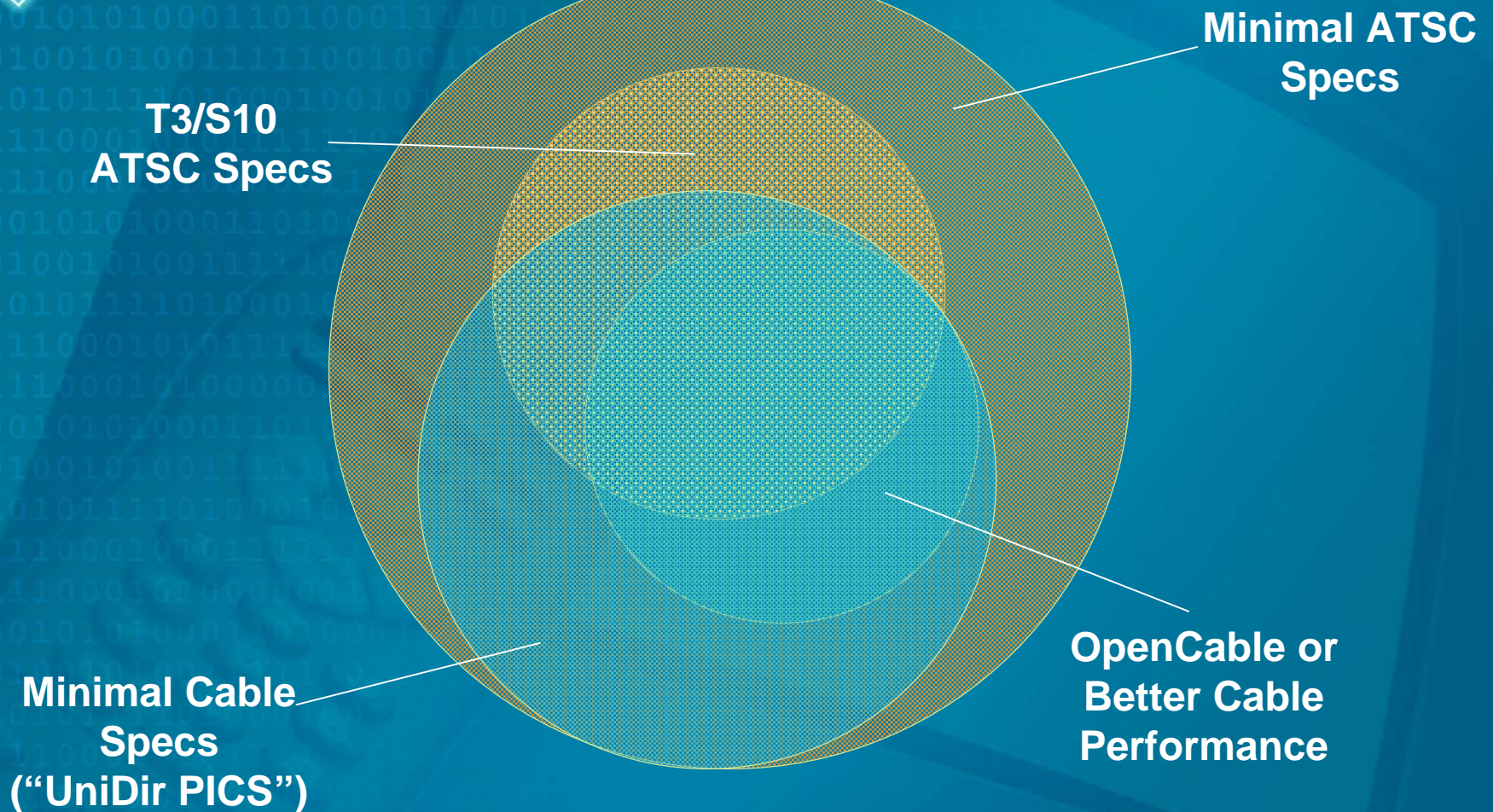
Flat spectrum

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Terrestrial/Cable Receiver Convergence

Also complicated by standards and specifications





Minimal cable specs are not good enough

“Plug-and-Play” TV’s may not work in a real network

	OpenCable/SCTE 40 Specification	Uni-Dir PICS Specification
CTB	-63 dBc	<i>Not Specified</i>
CSO	-60 dBc	<i>Not Specified</i>
XM	-57 dBc	<i>Not Specified</i>
Adjacent channel rejection	60 dB	<i>Not Specified</i>
Phase noise	-88 dBc/Hz	-86 dBc/Hz
Carrier-to-interference	-53 dBc	<i>Not Specified</i>
Chroma-luma delay	< 170 ns	<i>Not Specified</i>
Image rejection	60 dBc	<i>Not Specified</i>



Summary

- ω **Tuners will probably be with us for a long time**
 - **Broadband A/D conversion is not yet practical**
- ω **IC tuners are here!**
 - **Simplify existing designs and enable complex on-board designs**
- ω **We may see a shift of some demodulator/decoder functions into the tuner, but probably not the other way around**
 - **Main candidate: Input A/D converter**
- ω **Terrestrial/cable convergence is complicated by multiple standards/performance tiers**
 - **Digital cable ready performance as currently defined may be underspecified**